



## **AutoCad and AutoCad LT Course Content**

### Introduction

Basic rules, screen layout and controls, drawing simple entities, selection techniques, erasing.

### Getting Started

Using the coordinate system (absolute/relative/polar/nudge), understanding running and one-off snaps, drawing entities with precision, moving round the screen.

### Other Entities

Including Polylines, arcs, polygons and polyline-edit.

### Modifying Commands

For example: offset, fillet, trim & extend (inc "edge") etc. Measure, divide.

### Layers

Inc linetypes, colours, line-weights; freezing, locking.

### Text

Formating styles, scale issues, annotation (2008/9/10), single line and multi-line entry, inserting txt files.

### Dimensioning

Formating styles, scale issues, annotation (2008/9/10), adding dimensions to your drawing.

### Template Drawings

Creating and using.

### Blocks and Symbols

Creating, inc symbol drawings, library drawings, inserting, wblocks, attributes (if appropriate), design centre, layer issues.

### Hatch and fill

### Paper Space and Model Space and Plotting

Using layouts, viewports, text and dimn issues. Annotation (2008/9/10)

### Other issues

Ucs manipulation, drawing frames,

Note: this is not a comprehensive list! In addition, particular topics can be included by request or covered in greater depth (subject to time constraints).